

REMARKS

In the Office Action¹, the Examiner objected to Figs. 1-6; rejected claims 1, 5, 7-17, 20, 22-24, and 26 under 35 U.S.C. § 101; and rejected claims 1-26 under 35 U.S.C. § 102(b) as being anticipated by the “Core Wed3D” document (“Core”).

By this Amendment, Applicants amend figures 1-6, amend the title, cancel claims 1-26, and add new claims 27-42.

Applicants have amended the Drawings by labeling Figs. 1-6 “Prior Art.” Accordingly, Applicants respectfully request withdrawal of the objection to the Drawings.

Applicants, respectfully traverse the rejection under 35 U.S.C. § 102(b) in view of *Core*. *Core* fails to anticipate new claims 27-42. Claim 27, for example, recites, among other things:

forming multimedia content by collecting scenes, each scene containing a component group formed by customizing and arbitrarily combining a plurality of components operating on a browser, the scene also containing a script for operating each component.

Core generally describes, at page 1, “world builders.” These builders, according to *Core*, typically include libraries of premade objects, texture maps, background images, and audio files that can be assembled into comprehensive worlds or used as the basis for other objects. The “world builders” described by *Core* include example scenes that can be used as a starting point for building worlds. However, the “world builder” disclosed by *Core* does not include scenes containing a component group, formed by customizing and arbitrarily combining a plurality of components operating on

¹ The Office Action contains a number of statements reflecting characterizations of the related art and the claims. Regardless of whether any such statement is identified herein, Applicants decline to automatically subscribe to any statement or characterization in the Office Action.

a browser. *Core* also fails to disclose a script for operating each component. Because the elements described by *Core* as part of the “world builders” are all premade objects, *Core* fails to disclose customization and arbitrary combination of components or a script for operating each component.

Core also does not disclose “managing a life cycle of each component,” and merely teaches, at page 1, assembling objects into a scene where hyperlinks, lights, and viewpoints can be added. Moreover, *Core* does not disclose “managing focus transition” between components and simply teaches, at page 11, lines 1-6, that users are allowed to zoom in an out of the same picture.

For these additional reasons, *Core* fails to disclose each and every element of claim 27. Claims 28-42, although of different scope than claim 27, also distinguish the disclosure of *Core* and are allowable.

In view of the foregoing amendments and remarks, Applicants respectfully request reconsideration of this application and the timely allowance of claims 27-42.

Please grant any extensions of time required to enter this response and charge any additional required fees to our deposit account 06-0916.

Respectfully submitted,

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Dated: December 28, 2006

By: 

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AMENDMENTS TO THE DRAWINGS:

The attached sheet(s) of drawing(s) includes changes to Figs. 1-6. These changes include labeling Figs. 1-6 as "Prior Art."

Attachments: Replacement Drawing Sheets